# LAMMPS' PPPM Long-Range Solver for the Second Generation Xeon Phi

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#### Molecular Dynamics

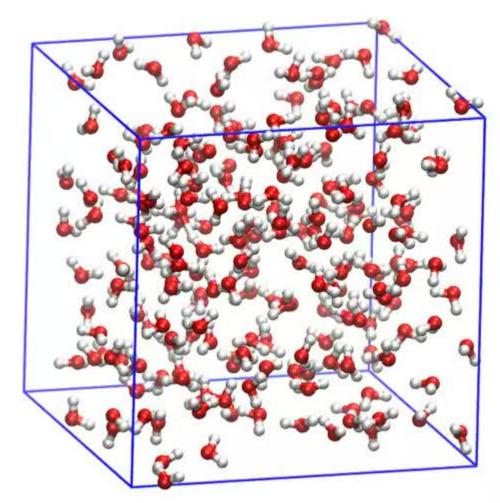
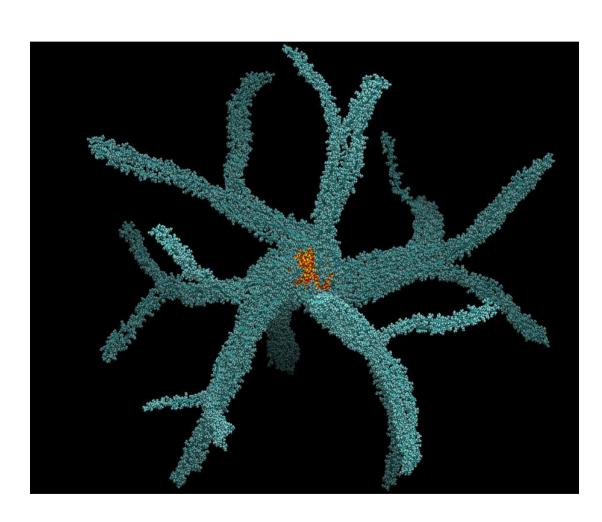


Image from wikimedia

- Simulations the motion of individual molecules
- Widely used in fields from materials science to biology
- Computes the interaction forces between and within molecules according to potential functions

#### **LAMMPS**

Large-scale Atomic-Molecular Massively Parallel Simulator



Sandia National Labs http://lammps.sandia.gov

Wide collection of potentials

Open source, support for OpenMP, Xeon Phi, and GPU (CUDA and OpenCL)

#### Intermolecular Forces

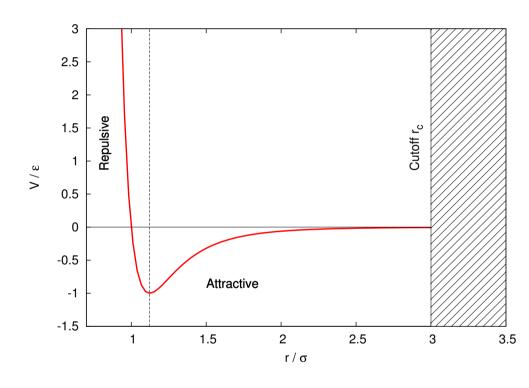
The forces on atoms are commonly taken to be the result of independent pairwise interactions.

Lennard-Jones potential:

$$\Phi_{LJ} = \sum_{r_{ij} < r_c} 4 \epsilon \left[ \left( \frac{\sigma}{r_{ij}} \right)^{12} - \left( \frac{\sigma}{r_{ij}} \right)^{6} \right]$$

Where the force on an atom is given by:

$$\vec{F} = -\nabla \Phi$$



But long-range forces can be important!

The electrical potential only decreases as 1/r and doesn't perfectly cancel for polar molecules.

Interfaces can also create asymmetries that inhibit cancellation.

#### Particle-Particle Particle-Mesh

 PPPM¹ approximates long-range forces without requiring pair-wise calculations.

#### Four Steps:

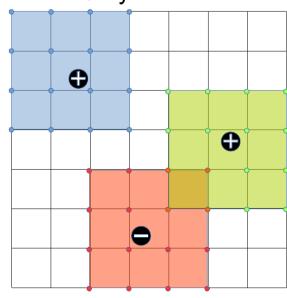
- 1. Determine the charge distribution  $\rho$  by mapping particle charges to a grid.
- 2. Take the Fourier transform of the charge distribution to find the potential:

$$\nabla^2 \Phi = -\frac{\rho}{\epsilon_0}$$

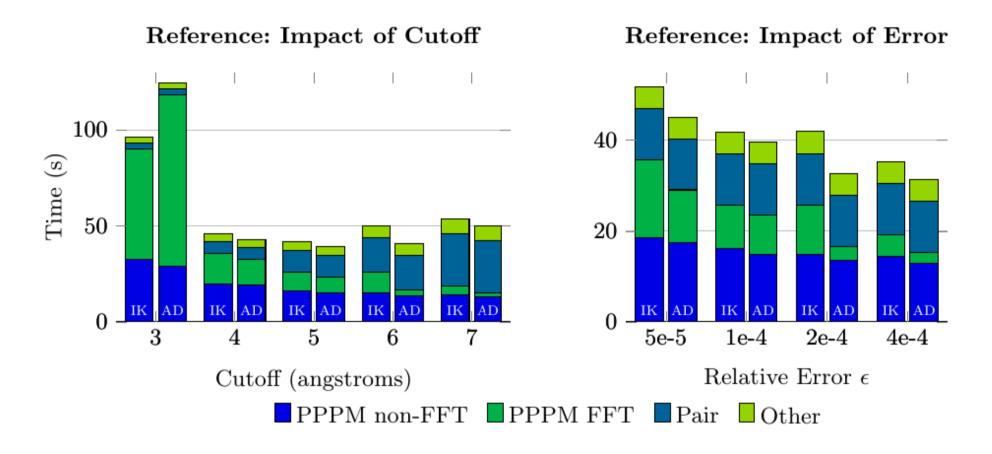
3. Obtain forces due to *all* interactions as the gradient of Φ by inverse Fourier transform:

$$\vec{F} = -\nabla \Phi$$

4. Map forces back to the particles.



#### **Profiling LAMMPS**



We use the USER-OMP implementation of LAMMPS as a baseline. Typically:  $r_c$  is 6 angstroms, relative error is 0.0001, and stencil size is 5.

The work in FFTs increases rapidly at low cutoffs. The non-FFT work in PPPM is insensitive to grid size. Sometimes the FFTs take surprisingly long.

Water benchmark: 40.5k atoms 884k FFT grid points

#### **Problem: Users**

- Runtime and accuracy depend on user inputs and problem specifics in very unintuitive ways
- Even expert users make systematic errors in determining good inputs.
- Many users do not really try to search for good inputs for their problem.
- We need LAMMPS to work for everyone!

```
for (int i = 0; i < nlocal; i++) {
  int nx = part2grid[i][0];
 int ny = part2grid[i][1];
 int nz = part2grid[i][2];
  FFT_SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
 FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
 FFT SCALAR dz = nz + fshiftone - (x[i].z - lo2)*zi;
 if( (nz+nlower-nzlo out)*niy*nix >= jto || (nz-nzlo out + nupper + 1)*niy*nix <= jfrom )
    continue:
 flt t rho[3][INTEL P3M MAXORDER];
 for (int k = nlower; k <= nupper; k++) {
   FFT SCALAR r1, r2, r3;
    r1 = r2 = r3 = ZEROF;
   for (int l = order-1; l >= 0; l--) {
      r1 = rho\_coeff[l][k] + r1*dx;
      r2 = rho coeff[l][k] + r2*dy;
      r3 = rho coeff[l][k] + r3*dz;
    rho[0][k-nlower] = r1;
    rho[1][k-nlower] = r2;
    rho[2][k-nlower] = r3;
 FFT SCALAR z0 = fdelvolinv * q[i];
 for (int n = nlower; n <= nupper; n++) {
    int mz = (n + nz - nzlo_out)*nix*niy;
   FFT_SCALAR y0 = z0*rho[2][n-nlower];
   for (int m = nlower; m <= nupper; m++) {
      int mzy = mz + (m + ny - nylo_out)*nix;
      FFT_SCALAR \times 0 = y0 \times rho[1][m-nlower];
      for (int l = nlower; l <= nupper; l++) {</pre>
        int mzyx = mzy + l + nx - nxlo_out;
        if (mzyx >= jto) break;
        if (mzyx < ifrom) continue;
        densityThr[mzyx] += x0*rho[0][l-nlower];
   }
```

Loop over atoms in MPI rank

Stencil coefficients are polynomials of order stencil size. 3x[stencil size] of them are computed.

Loop over cubic stencil and contribute to grid points

```
for (int i = 0; i < nlocal; i++) {
                                          for (int i = 0; i < nlocal; i++) {</pre>
 int nx = part2grid[i][0];
 int ny = part2grid[i][1];
 int nz = part2grid[i][2];
 FFT_SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
                                                                          Loop over atoms in MPI rank
 FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
 FFT SCALAR dz = nz + fshiftone - (x[i].z - lo2)*zi;
 if( (nz+nlower-nzlo out)*niy*nix >= jto || (nz-nzlo out + nupper + 1)*niy*nix <= jfrom )
   continue:
 flt t rho[3][INTEL P3M MAXORDER];
 for (int k = nlower; k <= nupper; k++) {
   FFT SCALAR r1, r2, r3;
   r1 = r2 = r3 = ZEROF;
   for (int l = order-1; l >= 0; l--) {
     r1 = rho\_coeff[l][k] + r1*dx;
     r2 = rho coeff[l][k] + r2*dy;
     r3 = rho coeff[l][k] + r3*dz;
   rho[0][k-nlower] = r1;
   rho[1][k-nlower] = r2;
   rho[2][k-nlower] = r3;
 FFT SCALAR z0 = fdelvolinv * q[i];
 for (int n = nlower; n <= nupper; n++) {
   int mz = (n + nz - nzlo_out)*nix*niy;
   FFT_SCALAR y0 = z0*rho[2][n-nlower];
   for (int m = nlower; m <= nupper; m++) {
     int mzy = mz + (m + ny - nylo_out)*nix;
     FFT_SCALAR x0 = y0*rho[1][m-nlower];
     for (int l = nlower; l <= nupper; l++) {</pre>
       int mzyx = mzy + l + nx - nxlo_out;
       if (mzyx >= jto) break;
       if (mzyx < ifrom) continue;
       densityThr[mzyx] += x0*rho[0][l-nlower];
   }
    USER-OMP Implementation
```

```
for (int i = 0; i < nlocal; i++) {
  int nx = part2grid[i][0];
 int ny = part2grid[i][1];
  int nz = part2grid[i][2];
 FFT_SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
 FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
 FFT SCALAR dz = nz + fshiftone - (x[i].z-lo2)*zi;
 if( (nz+nlower-nzlo_out)*niy*nix >= jto || (nz-nzlo_
    continue:
 flt t rho[3][INTEL P3M MAXORDER];
 for (int k = nlower; k <= nupper; k++) {</pre>
   FFT SCALAR r1, r2, r3;
    r1 = r2 = r3 = ZEROF;
   for (int l = order-1; l >= 0; l--) {
      r1 = rho_coeff[l][k] + r1*dx;
      r2 = rho coeff[l][k] + r2*dy;
      r3 = rho coeff[l][k] + r3*dz;
    rho[0][k-nlower] = r1;
    rho[1][k-nlower] = r2:
   rho[2][k-nlower] = r3;
 FFT SCALAR z0 = fdelvolinv * q[i];
 for (int n = nlower; n <= nupper; n++) {
    int mz = (n + nz - nzlo_out)*nix*niy;
   FFT SCALAR y0 = z0*rho[2][n-nlower];
   for (int m = nlower; m <= nupper; m++) {
      int mzy = mz + (m + ny - nylo_out)*nix;
     FFT_SCALAR x0 = y0*rho[1][m-nlower];
     for (int l = nlower; l <= nupper; l++) {
       int mzyx = mzy + l + nx - nxlo_out;
       if (mzyx >= jto) break;
       if (mzyx < ifrom) continue;
       densityThr[mzyx] += x0*rho[0][l-nlower];
   }
```

Stencil coefficients are polynomials of order stencil size. 3x[stencil size] are computed.

```
for (int k = nlower; k <= nupper; k++) {
   FFT_SCALAR r1,r2,r3;
   r1 = r2 = r3 = ZEROF;

  for (int l = order-1; l >= 0; l--) {
     r1 = rho_coeff[l][k] + r1*dx;
     r2 = rho_coeff[l][k] + r2*dy;
     r3 = rho_coeff[l][k] + r3*dz;
   }
  rho[0][k-nlower] = r1;
  rho[1][k-nlower] = r2;
  rho[2][k-nlower] = r3;
}
```

```
for (int i = 0; i < nlocal; i++) {
  int nx = part2grid[i][0];
 int ny = part2grid[i][1];
 int nz = part2grid[i][2];
 FFT_SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
 FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
 FFT SCALAR dz = nz + fshiftone - (x[i].z - lo2)*zi:
 if( (nz+nlower-nzlo out)*niy*nix >= jto || (nz-nzlo out + nupper + 1)*niy*nix <= jfrom )
    continue:
 flt_t rho[3][INTEL_P3M_MAXORDER];
 for (int k = nlower; k <= nupper; k++) {
   FFT_SCALAR r1, r2, r3;
    r1 = r2 = r3 = ZEROF;
   for (int l = order-1; l >= 0; l--) {
      r1 = rho_coeff[l][k] + r1*dx;
      r2 = rho\_coeff[l][k] + r2*dy;
      r3 = rho coeff[l][k] + r3*dz;
    rho[0][k-nlower] = r1;
    rho[1][k-nlower] = r2:
   rho[2][k-nlower] = r3;
 FFT_SCALAR z0 = fdelvolinv * q[i];
 for (int n = nlower; n <= nupper; n++) {
    int mz = (n + nz - nzlo_out)*nix*niy;
   FFT_SCALAR y0 = z0*rho[2][n-nlower];
   for (int m = nlower; m <= nupper; m++)</pre>
      int mzy = mz + (m + ny - nylo_out)*n
      FFT_SCALAR x0 = y0*rho[1][m-nlower];
     for (int l = nlower; l <= nupper; l+</pre>
        int mzyx = mzy + l + nx - nxlo_out
        if (mzyx >= jto) break;
        if (mzyx < jfrom) continue;</pre>
       densityThr[mzyx] += x0*rho[0][l-nl
   }
```

Loop over cubic stencil and contribute to grid points

```
for (int n = nlower; n <= nupper; n++) {</pre>
  int mz = (n + nz - nzlo_out)*nix*niy;
  FFT_SCALAR y0 = z0*rho[2][n-nlower];
  for (int m = nlower; m <= nupper; m++) {</pre>
    int mzy = mz + (m + ny - nylo_out)*nix;
    FFT_SCALAR \times 0 = y0 \times rho[1][m-nlower];
    for (int l = nlower; l <= nupper; l++) {</pre>
      int mzyx = mzy + l + nx - nxlo_out;
      if (mzyx >= jto) break;
      if (mzyx < jfrom) continue;</pre>
      densityThr[mzyx] += x0*rho[0][l-nlower];
```

```
for (int i = 0: i < nlocal: i++) {
 int nx = part2grid[i][0];
  int nv = part2grid[i][1];
 int nz = part2grid[i][2];
 FFT_SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
 FFT SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
 FFT_SCALAR dz = nz + fshiftone - (x[i].z-lo2)*zi;
 if( (nz+nlower-nzlo_out)*niy*nix >= jto || (nz-nzlo_out
    continue;
 flt_t rho[3][INTEL_P3M_MAXORDER];
  for (int k = nlower; k <= nupper; k++) {
   FFT_SCALAR r1, r2, r3;
   r1 = r2 = r3 = ZEROF;
   for (int l = order-1; l >= 0; l--) {
      r1 = rho\_coeff[l][k] + r1*dx;
      r2 = rho\_coeff[l][k] + r2*dy;
     r3 = rho\_coeff[l][k] + r3*dz;
   rho[0][k-nlower] = r1;
    rho[1][k-nlower] = r2;
    rho[2][k-nlower] = r3;
 FFT_SCALAR z0 = fdelvolinv * q[i];
  for (int n = nlower; n <= nupper; n++) {
   int mz = (n + nz - nzlo_out)*nix*niy;
   FFT_SCALAR y0 = z0*rho[2][n-nlower];
   for (int m = nlower; m <= nupper; m++) {</pre>
     int mzy = mz + (m + ny - nylo_out)*nix;
     FFT_SCALAR x0 = y0*rho[1][m-nlower];
     for (int l = nlower; l <= nupper; l++) {
        int mzyx = mzy + l + nx - nxlo_out;
        if (mzyx >= jto) break;
        if (mzyx < jfrom) continue;</pre>
        densityThr[mzyx] += x0*rho[0][l-nlower];
   USER-OMP Implementation
```

```
for (int i = ifrom; i < ito; i++) {
                                        Thread over atoms
    int nx = part2grid[i][0];
    int ny = part2grid[i][1];
    int nz = part2grid[i][2];
    int nysum = nlower + ny - nylo out;
    int nxsum = nlower + nx - nxlo_out + ngrid*tid;
    int nzsum = (nlower + nz - nzlo_out)*nix*niy + nysum*nix + nxsum;
    FFT SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
    FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
    FFT SCALAR dz = nz + fshiftone - (x[i].z - lo2)*zi;
#pragma simd
    for (int k = nlower; k <= nupper; k++) {
      FFT SCALAR r1, r2, r3;
      r1 = r2 = r3 = ZER0F:
      for (int l = order-1; l >= 0; l--) {
        r1 = rho\_coeff[l][k] + r1*dx;
        r2 = rho\_coeff[l][k] + r2*dy;
                                        #pragma simd
        r3 = rho\_coeff[l][k] + r3*dz;
                                        for coefficients
      rho[0][k-nlower] = r1;
      rho[1][k-nlower] = r2;
      rho[2][k-nlower] = r3;
    FFT SCALAR z0 = fdelvolinv * q[i];
#pragma loop_count=7
    for (int n = 0; n < tripcount; n++) {
      int mz = n*nix*niy + nzsum;
      FFT_SCALAR y0 = z0*rho[2][n];
#pragma loop_count=7
      for (int m = 0; m < tripcount; m++) {</pre>
        int mzy = mz + m*nix;
        FFT SCALAR \times 0 = y0 \times rho[1][m];
#pragma simd
        for (int l = 0; l < 8; l++) {
          int mzyx = mzy + l;
          localDensity[mzyx] += x0*rho[0][l];
      }
    }
        Our Implementation
```

```
for (int i = ifrom; i < ito; i++) {
    int nx = part2grid[i][0];
    int ny = part2grid[i][1];
    int nz = part2grid[i][2];
    int nysum = nlower + ny - nylo_out;
    int nxsum = nlower + nx - nxlo_out + ngrid*tid;
    int nzsum = (nlower + nz - nzlo_out)*nix*niy + nysum*nix + nxsum;
    FFT_SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
    FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
    FFT_SCALAR dz = nz+fshiftone - (x[i].z-lo2)*zi;
#pragma simd
    for (int k = nlower; k <= nupper; k++) {</pre>
      FFT_SCALAR r1, r2, r3;
      r1 = r2 = r3 = ZEROF;
      for (int l = order-1; l >= 0; l--) {
        r1 = rho\_coeff[l][k] + r1*dx;
        r2 = rho\_coeff[l][k] + r2*dy;
             rho_coeff[l][k] + r3*dz;
            [k-nlower] = r1;
            [k-nlower] = r2;
            [k-nlower] = r3;
            AR z0 = fdelvolinv * q[i];
             count=7
             n = 0; n < tripcount; n++) {
             = n*nix*niy + nzsum;
            ALAR y0 = z0*rho[2][n];
             count=7
            nt m = 0; m < tripcount; m++) {
            mzy = mz + m*nix;
            SCALAR \times 0 = y0*rho[1][m];
            (int l = 0; l < 8; l++) {
            t mzyx = mzy + l;
```

Innermost loop vectorized with bigger stencil. Private grids prevent race conditions.

```
#pragma loop_count=7
    for (int n = 0; n < tripcount; n++) {
      int mz = n*nix*niy + nzsum;
      FFT_SCALAR y0 = z0*rho[2][n];
#pragma loop_count=7
      for (int m = 0; m < tripcount; m++) {</pre>
        int mzy = mz + m*nix;
        FFT_SCALAR \times 0 = y0 \times rho[1][m];
#pragma simd
        for (int l = 0; l < 8; l++) {
           int mzvx = mzv + l;
           localDensity[mzyx] += x0*rho[0][1]; calDensity[mzyx] += x0*rho[0][1];
```

Our Implementation

Very similar to charge mapping: Computes stencil coefficients Loops over stencil points.

More work and accesses more memory

Water benchmark: 40.5k atoms 884k FFT grid points

```
#if defined(LMP SIMD COMPILER)
#pragma vector aligned nontemporal
#pragma simd
#endif
for (int i = iifrom; i < iito; i++) {
  int nx = part2grid[i][0];
  int ny = part2grid[i][1];
  int nz = part2grid[i][2];
  FFT_SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
  FFT SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
  FFT SCALAR dz = nz + fshiftone - (x[i].z - lo2)*zi;
  flt_t rho[3][INTEL_P3M_MAXORDER];
  for (int k = nlower; k <= nupper; k++) {
    FFT_SCALAR r1 = rho_coeff[order-1][k];
    FFT SCALAR r2 = rho coeff[order-1][k];
    FFT_SCALAR r3 = rho_coeff[order-1][k];
    for (int l = order-2; l >= 0; l--) {
      r1 = rho\_coeff[l][k] + r1*dx;
      r2 = rho\_coeff[l][k] + r2*dy;
      r3 = rho_coeff[l][k] + r3*dz;
    rho[0][k-nlower] = r1;
    rho[1][k-nlower] = r2;
    rho[2][k-nlower] = r3;
  FFT SCALAR ekx, eky, ekz;
  ekx = eky = ekz = ZEROF;
  for (int n = nlower; n <= nupper; n++) {</pre>
    int mz = n+nz:
    FFT_SCALAR z0 = rho[2][n-nlower];
    for (int m = nlower; m <= nupper; m++) {
      int my = m+ny;
      FFT_SCALAR y0 = z0*rho[1][m-nlower];
      for (int l = nlower; l <= nupper; l++) {
        int mx = l+nx;
        FFT_SCALAR x0 = y0*rho[0][l-nlower];
        ekx = x0*vdx brick[mz][my][mx];
        eky -= x0*vdy_brick[mz][my][mx];
        ekz -= x0*vdz_brick[mz][my][mx];
   }
```

#pragma simd around atom loop

Update 3 force components

#### Update 3 force components

```
FFT_SCALAR ekx, eky, ekz;
ekx = eky = ekz = ZER0F;
for (int n = nlower; n <= nupper; n++) {</pre>
  int mz = n+nz;
  FFT_SCALAR z0 = rho[2][n-nlower];
  for (int m = nlower; m <= nupper; m++) {</pre>
    int my = m + ny;
    FFT_SCALAR y0 = z0*rho[1][m-nlower];
    for (int l = nlower; l <= nupper; l++) {</pre>
      int mx = l+nx:
      FFT_SCALAR \times 0 = y0 \times rho[0][l-nlower];
      ekx -= x0*vdx brick[mz][my][mx];
      eky -= x0*vdy_brick[mz][my][mx];
      ekz -= x0*vdz_brick[mz][my][mx];
```

```
#if defined(LMP_SIMD_COMPILER)
#pragma vector aligned nontemporal
#pragma simd
#endif
for (int i = iifrom; i < iito; i++) {
  int nx = part2grid[i][0];
  int ny = part2grid[i][1];
  int nz = part2grid[i][2];
  FFT SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
  FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
  FFT SCALAR dz = nz + fshiftone - (x[i].z - lo2)*zi;
  flt_t rho[3][INTEL_P3M_MAXORDER];
  for (int k = nlower; k <= nupper; k++) {
    FFT SCALAR r1 = rho coeff[order-1][k];
    FFT SCALAR r2 = rho coeff[order-1][k];
    FFT_SCALAR r3 = rho_coeff[order-1][k];
    for (int l = order-2; l >= 0; l--) {
      r1 = rho\_coeff[l][k] + r1*dx;
      r2 = rho coeff[l][k] + r2*dy;
      r3 = rho\_coeff[l][k] + r3*dz;
    rho[0][k-nlower] = r1;
    rho[1][k-nlower] = r2;
    rho[2][k-nlower] = r3;
  FFT_SCALAR ekx, eky, ekz;
  ekx = eky = ekz = ZEROF;
  for (int n = nlower; n <= nupper; n++) {</pre>
    int mz = n+nz;
    FFT_SCALAR z0 = rho[2][n-nlower];
    for (int m = nlower; m <= nupper; m++) {</pre>
      int my = m + ny;
      FFT_SCALAR y0 = z0*rho[1][m-nlower];
      for (int l = nlower; l <= nupper; l++) {
        int mx = l+nx;
        FFT_SCALAR x0 = y0*rho[0][l-nlower];
        ekx -= x0*vdx brick[mz][my][mx];
        eky -= x0*vdy brick[mz][my][mx];
        ekz -= x0*vdz brick[mz][my][mx];
```

```
for (int i = iifrom; i < iito; i++) {
   int nx = part2grid[i][0];
   int ny = part2grid[i][1];
   int nz = part2grid[i][2];
   int nxsum = nx + nlower;
   int nysum = ny + nlower;
   int nzsum = nz + nlower;
   FFT SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
   FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
   FFT SCALAR dz = nz + fshiftone - (x[i].z - lo2)*zi;
   #pragma simd
   for (int k = nlower; k <= nupper; k++) {
     FFT_SCALAR r1, r2, r3;
     r1 = r2 = r3 = ZEROF;
     for (int l = order-1; l >= 0; l--) {
       r1 = rho\_coeff[l][k] + r1*dx;
       r2 = rho\_coeff[l][k] + r2*dy;
        r3 = rho coeff[l][k] + r3*dz;
     rho[0][k-nlower] = r1;
     rho[1][k-nlower] = r2;
     rho[2][k-nlower] = r3;
   FFT_SCALAR ekx[8]={ZEROF}, eky[8]={ZEROF}, ekz[8]={ZEROF};
   FFT_SCALAR ekxsum, ekysum, ekzsum;
   ekxsum = ekysum = ekzsum = ZEROF;
   for (int n = 0; n < tripcount; n++) {
     int mz = n+nzsum;
     FFT_SCALAR z0 = rho[2][n];
     for (int m = 0; m < tripcount; m++) {
        int my = m+nysum;
       FFT_SCALAR y0 = z0*rho[1][m];
#pragma simd
       for (int l = 0; l < 8; l++) {
          int mx = l+nxsum;
         FFT_SCALAR \times 0 = y0*rho[0][1];
         ekx[l] -= x0*vdx_brick[mz][my][mx];
         eky[l] -= x0*vdy_brick[mz][my][mx];
          ekz[l] = x0*vdz_brick[mz][my][mx];
   for (int l = 0; l < tripcount; l++){}
       ekxsum += ekx[l];
        ekysum += eky[l];
       ekzsum += ekz[l];
```

Inner SIMD

```
for (int i = iifrom; i < iito; i++) {
   int nx = part2grid[i][0];
   int ny = part2grid[i][1];
   int nz = part2grid[i][2];
   int nxsum = nx + nlower:
   int nysum = ny + nlower;
   int nzsum = nz + nlower:
   FFT SCALAR dx = nx+fshiftone - (x[i].x-lo0)*xi;
   FFT_SCALAR dy = ny+fshiftone - (x[i].y-lo1)*yi;
   FFT SCALAR dz = nz + fshiftone - (x[i].z - lo2)*zi;
            for (int n = 0; n < tripcount; n++) {
   #pragi
   for (
               int mz = n+nzsum;
    FFT
    r1
               FFT_SCALAR z0 = rho[2][n];
    for
               for (int m = 0; m < tripcount; m++) {</pre>
                 int my = m+nysum;
    rho
    rho
                 FFT_SCALAR y0 = z0*rho[1][m];
    rho
       #pragma simd
                 for (int l = 0; l < 8; l++) {
   FFT S
  FFT_S
                    int mx = l + nxsum;
   ekxsu
                    FFT_SCALAR \times 0 = y0*rho[0][1];
   for (
                    ekx[l] = x0*vdx_brick[mz][my][mx];
    int
    FFT
                    eky[l] -= x0*vdy_brick[mz][my][mx];
    for
                    ekz[l] = x0*vdz_brick[mz][my][mx];
#pragma s
            for (int l = 0; l < tripcount; l++){
                 ekxsum += ekx[l];
                 ekysum += eky[l];
   for
                 ekzsum += ekz[l];
```

Inner SIMD

10% faster with tripcount instead of 7

50% faster with 8 instead of 7

Reduction of force component arrays

```
for (int iz = 0; iz < niz; iz++) {
   for (int iy = 0; iy < niy; iy++) {
     for ( int ix = 0; ix < nix; ix++) {
      int iter = 2*(iz*niy*nix + iy*nix + ix);
       vdxy_brick[iter] = vdx_brick[nzlo_out + iz][nylo_out + iy][nxlo_out + ix];
      vdxy_brick[iter+1] = vdy_brick[nzlo_out + iz][nylo_out + iy][nxlo_out + ix];
      vdz0_brick[iter] = vdz_brick[nzlo_out + iz][nylo_out + iy][nxlo_out + ix];
      vdz0_brick[iter+1] = 0.;
   }
}</pre>
```

```
for (int n = 0; n < tripcount; n++) {
      int mz = 2*n*nix*niy+nzsum;
      FFT SCALAR z0 = rho2[n];
      for (int m = 0; m < tripcount; m++) {</pre>
        int mzy = mz + 2*m*nix;
        FFT SCALAR v0 = z0*rho1[m];
#pragma simd
        for (int l = 0; l < 16; l++) {
          FFT SCALAR x0 = y0*rho0[1];
          ekxy[l] -= x0*vdxy_brick[mzy+l];
          ekz0[l] = x0*vdz0 brick[mzy+l];
        }
    for (int l = 0; l < 16; l=l+2){
        ekxsum += ekxy[l];
        ekysum += ekxy[l+1];
        ekzsum += ekz0[l];
    }
```

3 vector operations instead of 4: 60% faster

16-iteration loops are faster on KNL, even with extra 0s

Different "flavors" of PPPM have the same overall structure

```
for (int k = nlower; k <= nupper; k++) {
 FFT SCALAR r1, r2, r3, dr1, dr2, dr3;
 dr1 = dr2 = dr3 = ZER0F:
  r1 = rho coeff[order-1][k];
  r2 = rho coeff[order-1][k];
  r3 = rho coeff[order-1][k];
  for (int l = order-2; l >= 0; l--) {
    r1 = rho coeff[l][k] + r1 * dx;
    r2 = rho_coeff[l][k] + r2 * dy;
    r3 = rho\_coeff[l][k] + r3 * dz;
   dr1 = drho_coeff[l][k] + dr1 * dx;
   dr2 = drho_coeff[l][k] + dr2 * dy;
    dr3 = drho_coeff[l][k] + dr3 * dz;
  rho[0][k-nlower] = r1;
  rho[1][k-nlower] = r2;
  rho[2][k-nlower] = r3;
  drho[0][k-nlower] = dr1;
  drho[1][k-nlower] = dr2;
 drho[2][k-nlower] = dr3;
```

6 coefficients are computed for each stencil point

Different "flavors" of PPPM have the same overall structure

```
for (int n = nlower; n <= nupper; n++) {
   int mz = n+nz;
   for (int m = nlower; m <= nupper; m++) {
      int my = m+ny;
      FFT_SCALAR ekx_p = rho[1][m-nlower] * rho[2][n-nlower];
      FFT_SCALAR eky_p = drho[1][m-nlower] * rho[2][n-nlower];
      FFT_SCALAR ekz_p = rho[1][m-nlower] * drho[2][n-nlower];
      for (int l = nlower; l <= nupper; l++) {
        int mx = l+nx;
        ekx += drho[0][l-nlower] * ekx_p * u_brick[mz][my][mx];
        eky += rho[0][l-nlower] * eky_p * u_brick[mz][my][mx];
        ekz += rho[0][l-nlower] * ekz_p * u_brick[mz][my][mx];
    }
}</pre>
```

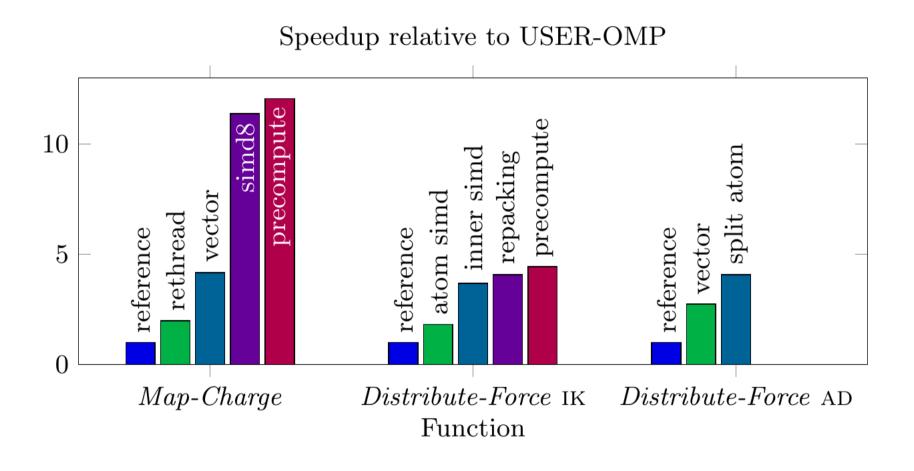
Only one set of grid values is used to compute every component of the potential by choosing different combinations of coefficients

Different "flavors" of PPPM have the same overall structure

```
ekx *= hx inv;
eky *= hy_inv;
ekz *= hz inv;
// convert E-field to force
const flt t gfactor = fggrd2es * g[i];
const flt_t twoqsq = (flt_t)2.0 * q[i] * q[i];
const flt_t s1 = x[i].x * hx_inv;
const flt_t s2 = x[i].y * hy_inv;
const flt t s3 = x[i].z * hz inv;
flt t sf = fsf coeff0 * sin(ftwo pi * s1);
sf += fsf_coeff1 * sin(ffour_pi * s1);
sf *= twoqsq;
f[i].x += qfactor * ekx - fqqrd2es * sf;
sf = fsf coeff2 * sin(ftwo pi * s2);
sf += fsf coeff3 * sin(ffour pi * s2);
sf *= twoqsq;
f[i].y += qfactor * eky - fqqrd2es * sf;
sf = fsf coeff4 * sin(ftwo pi * s3);
sf += fsf coeff5 * sin(ffour pi * s3);
sf *= twoqsq;
if (slabflag != 2) f[i].z += qfactor * ekz - fqqrd2es * sf;
```

Work is done after the stencil loop to convert potential for each atom into force

#### Subroutine Speedup



#### Accuracy vs Ewald Summation

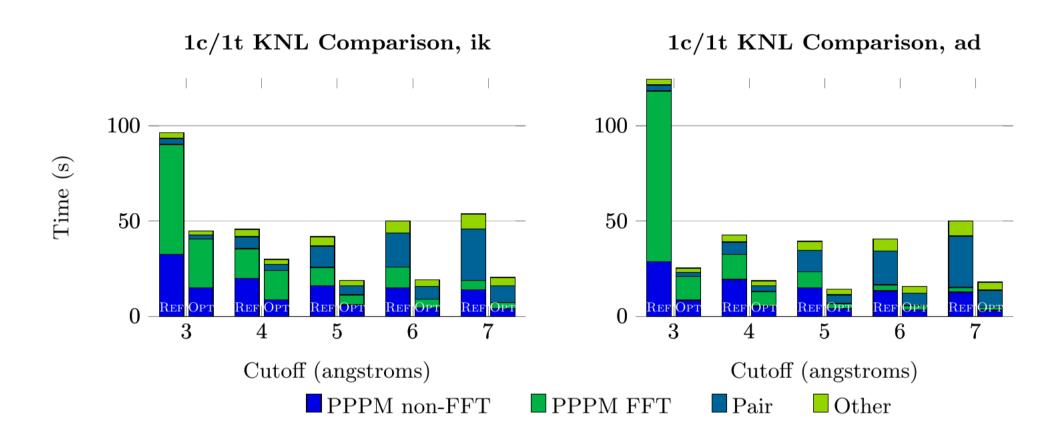
Version	mode	$r_c$	S	precompute	RMS error	Version	mode	$r_c$	S	RMS error
	IK				0.0186					
opt	IK	$7 { m \AA}$	7	-	0.0186	$\operatorname{ref}$	IK	$3\text{\AA}$	7	0.5853
opt	IK	$7 { m \AA}$	7	500 points	0.0313	$\operatorname{ref}$	IK	$5 \rm \AA$	7	0.0124
opt	IK	$7 { m \AA}$	7	5000 points	0.0188	$\operatorname{ref}$	IK	$7 { m \AA}$	3	0.0197
opt	AD	$7 \rm{\AA}$	7	5000 points	0.0188	$\operatorname{ref}$	IK	$7 \rm{\AA}$	5	0.0194

Accuracy is insensitive to inputs until cutoff drops to 3Å.

Vector and threading optimizations have no impact on accuracy.

Stencil coefficient precomputation preserves accuracy if enough points are used.

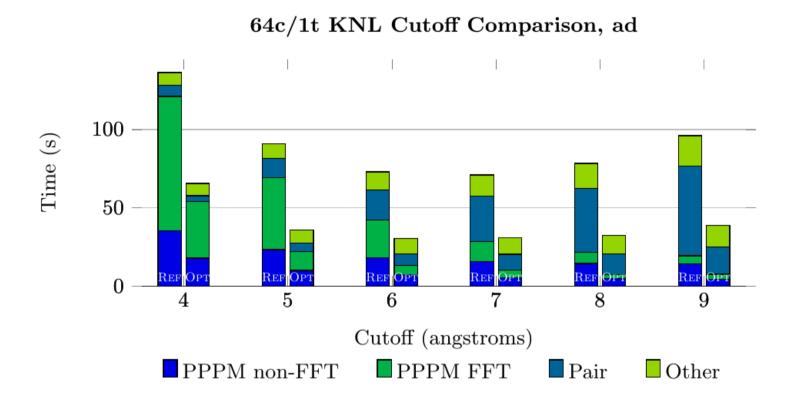
### Overall Speedup (1 core / 1 thread)



Together with optimization of the pair interactions (by Mike Brown of Intel), we achieve overall speedsups of 2-3x.

PPPM speedup shifts the optimal cutoff lower, while pair interaction speedup shifts it higher.

#### Overall Speedup (parallel)

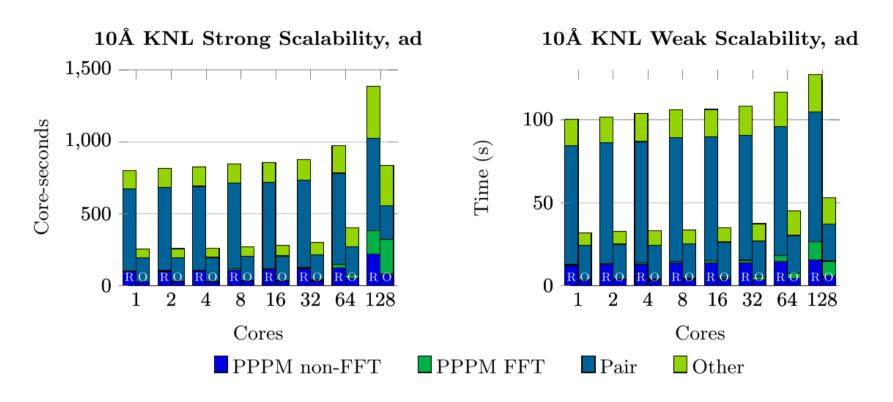


In parallel, the FFTs become more expensive – other than occasionally communicating atoms moving through the domain, this is the only communication.

The runtime-optimal cutoff rises and work should be shifted into pair interactions.

If we choose a cutoff based on few processors, scalability is very bad!

#### Overall Speedup (parallel)



Scalability worsens across multiple nodes (64 to 128 cores).

We end up with worse overall scaling but better real performance because everything *except* the FFTs is much faster.

You can pick cutoffs that make scalability look good but this is misleading.

A better-scaling method for solving Poisson's Equation is needed (MSM?).

# LAMMPS' PPPM Long-Range Solver for the Second Generation Xeon Phi

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