

Co-Array Fortran

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Basics

- belongs to family of PGAS model languages (like UPC, Titanium etc.)
- language extension to Fortran
- incurs Single-Program-Multiple-Data (SPMD) model
- SPMD model means:
 - a) one program is replicate n times
 - b) every replication is called *image*
 - c) every image has its own set of data
⇒ multiple set of data
- additionally:
images run asynchronously
⇒ different execution path

Basics

Opening Question

"What is the smallest change required to convert Fortran into a robust, efficient parallel language?"

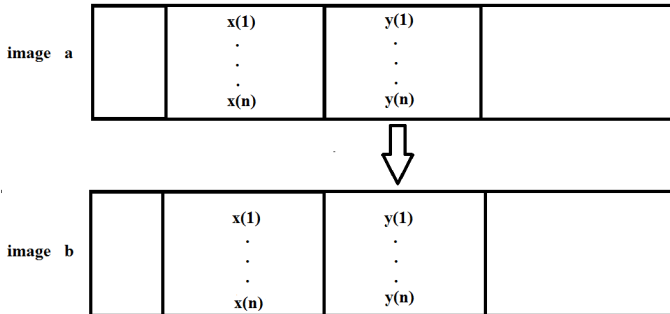
Principal Extension

- For computation: every image uses its own local set of data
- Question I: But what happens if one image needs a data from another image?
- Answer: co-array
- co-arrays are shared data
- clarify relationship between images
- Question II: How ?

Introduction to co-array syntax

- 1 `real, dimension(n)[*] : x, y`
- 2 `y(:)= y(:)[a]`

Figure 1



Design Shortcomings - Weaknesses

- co-arrays allocated over all images
- co-arrays = global variables
 - ⇒ no allocation into a local variable possible
- no global pointers available

Co-Array Fortran 2.0

- CAF 2.0 contains the following major renewals:
 - a) processor subsets
 - b) topologies
 - c) enhanced synchronization
- two aims:
 1. eliminate original design drawback
 2. improve the language

Processor Subsets

- possibility to divide work in in components
- Question: How?
- Answer : clustering of images in **teams**
- Proceeding:
 1. all images in a default team
 2. creation of a certain number of teams
 3. assignment of images to created teams
 4. additionally every image has a rank

Figure 1

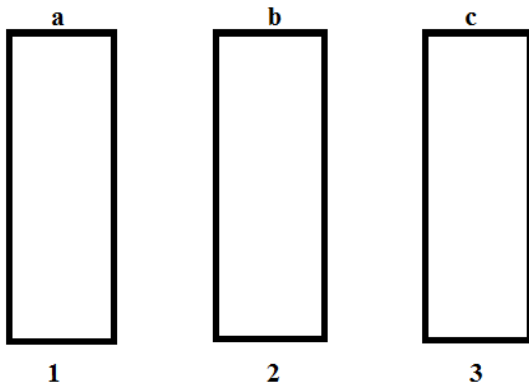


Figure: Phase 1 - Before dividing into teams

Figure 2

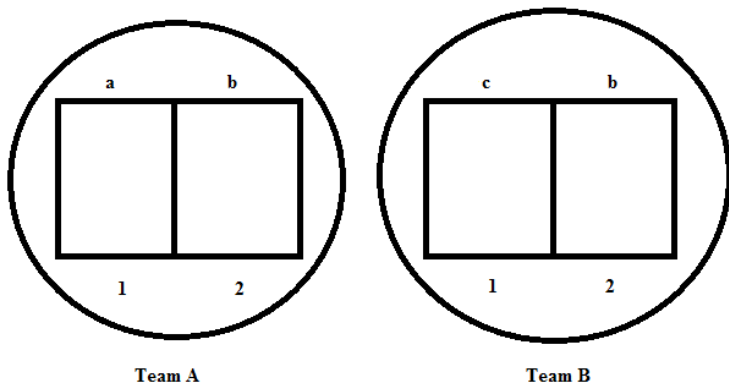


Figure: Phase 2 - After dividing into two teams

Implementing

- idea: splitting and merging
- Use of the following functions:

1. For splitting

```
team_split(existing_team, color, key, new_team, result_colors,  
result_teams )
```

2. For merging

```
team_merge(existing_teams, new_team )
```

Implementing

- Consider the two VIPs (**V**ery **I**mportant **P**arameters):
 - 1) color
 - 2) key
- color: provides the information to which team the image is assigned
- key : the rank of the image in the team

Implementing

- Important :
Images can be distributed over several teams
⇒ not disjoint
- Parameters for distribution:
 - a) **result_colors**: vector of integers
 - b) **result_teams**: vector of team variables

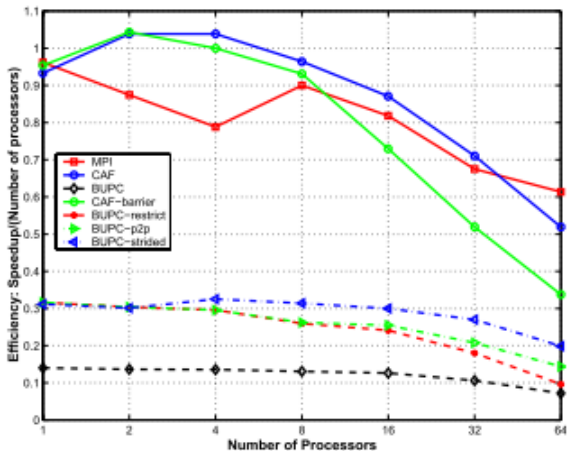
Advantages

- Major reasons for using processor subsets:
 - 1 minimization of communication latencies
 - 2 deficiency of collective can be remedy by programmer
 - 3 readable code

Information about Experiment

- NAS MG
- in NAS MG: a solution to a discrete Poisson problem is created approximately
- for creating a solution : V-cycle multigrid algorithm
- Scientific Computing
- for Co-Array Fortran code : cafc compiler
- for Unified Parallel C code: BUPC compiler

Comparison



Evaluation I

- CAF uses **vectorization of communication**
→ with the help of the bracket notation
- CAF also contains **synchronization strength reduction**
means: transform the barrier synchronization into simply point-to-point notify/wait
- Note:
CAF-barrier applies communication vectorization **AND** barrier synchronization
⇒ performance of CAF-barrier decreases with a high number of processors

Evaluation II

- Question:
Why there is such a big difference between CAF and UPC ?
- Answer:
in all UPC versions: local pointers to access data
- **BUT**: Note that BUPC-strided and BUPC-p2p uses point-to-point synchronization
⇒ increases performance in contrast to BUPC

What you should keep in mind...

- 1 bracket notation []
- 2 SPMD model: 1 Program \iff multiple set of data
- 3 suitable for problems from Scientific Computing
- 4 provides better features than UPC

References



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Co-arrays in the next Fortran Standard



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An Evaluation of Global Address Space Languages: Co-Array Fortran and Unified Parallel C

The End