

# High-performance and automatic computing for simulation science

Paolo Bientinesi

AICES, RWTH Aachen  
pauldj@aices.rwth-aachen.de

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Simulation Lab "ab initio Methods in Chemistry and Physics"  
Jülich Supercomputing Center, Forschungszentrum Jülich

- 1 HPAC: Introduction
- 2 Application: Genome-Wide Association Studies
- 3 Application: Density Functional Theory
- 4 Conclusions

## Overview

- **High-performance computing**
- **Automatic computing**
- **Applications / Simulation science**

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numerical computations, parallel architectures  
→ time-to-solution, efficiency, scalability, ...
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optimization, search, but also derivation & deduction  
→ range of algorithms, productivity
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- **Automatic computing**  
optimization, search, but also derivation & deduction  
→ range of algorithms, productivity
- **Applications / Simulation science**  
→ application-specific properties & needs, large scale, full code

## Opportunities

- **High-performance computing**

Disconnect with applications  $\Rightarrow$  (too) general assumptions  
Often marginal gains (vs. algorithmic improvements)  
Cyclic, long development; focus on asymptotic behaviour

- **Automatic computing**

Automation = "search"

- **Applications / Simulation Science**

Disconnect with state-of-the-art algorithms  
Legacy, non-extensible code  
Culture of "wait-for-faster-computer"

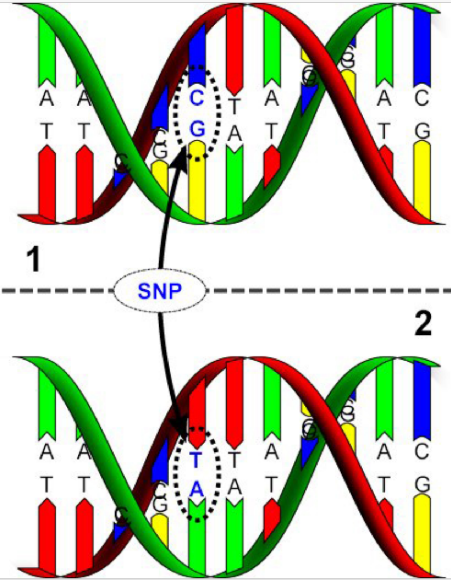
# Simulation codes

- GenABEL      Prof. Y. Aulchenko (SD-RAS)      [www.genabel.org](http://www.genabel.org)  
*Statistical genomics*  
New package.    Goal: new analysis, “mixed models”; performance
  
- FLEUR      Prof. S. Blügel (FZ-Jülich)      [www.flapw.de](http://www.flapw.de)  
*Investigation of structural, electronic and magnetic properties of periodic systems*  
Existing code.    Goal: scalability & portability (of performance)
  
- LAMMPS      Prof. A. Ismail (RWTH)      [lammeps.sandia.gov](http://lammeps.sandia.gov)  
*Molecular Dynamics Simulator*  
New kernel.      Goal: new algorithm for  $1/r^6$  potential; linear complexity



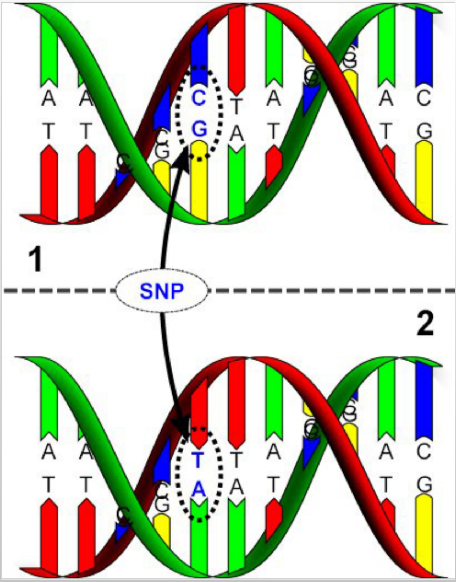
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# Genome-Wide Association Studies



Source: David Hall

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Y. Aulchenko



Yurii

Paolo

Yurii

“Mixed models”

Paolo

???

# Genome-Wide Association Studies

Yurii

Paolo

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Linear regression with non-independent outcomes

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Linear regression with non-independent outcomes

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Generalized least-square problems

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Linear regression with non-independent outcomes

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Generalized least-square problems

...

$$b := (X^T M^{-1} X)^{-1} X^T M^{-1} y$$

- Inputs:  $M \in \mathbb{R}^{n \times n}$ ,  $X \in \mathbb{R}^{n \times p}$ ,  $y \in \mathbb{R}^n$
- Output:  $b \in \mathbb{R}^p$

★**To be repeated millions of times**★





## Problem definition (1)

$$b := (X^T M^{-1} X)^{-1} X^T M^{-1} y$$

“to be repeated millions of times”

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↓

**for**  $i = 1, \dots, m$

$$b_i := (X_i^T M_i^{-1} X_i)^{-1} X_i^T M_i^{-1} y_i$$

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## Problem size

$M_i \in \mathbb{R}^{n \times n}$	$1000 \leq n \leq 20k+$	7.5MBs – 3GBs
$X_i \in \mathbb{R}^{n \times p}$	$3 \leq p \leq 20$	30 – 625KBs
$y_j \in \mathbb{R}^n$		8 – 780KBs
$b_i \in \mathbb{R}^p$		24 – 160 Bytes
<b>Total</b>	$10^6 \leq m \leq 10^8$	7.5 – 3000 TBs

## Problem definition (2)

$$b_i := (X_i^T M_i^{-1} X_i)^{-1} X_i^T M_i^{-1} y_i$$

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for  $i = 1, \dots, m$

$$b_i := (X_i^T M^{-1} X_i)^{-1} X_i^T M^{-1} y,$$

and  $X_i = [X_L | X_{Ri}]$

↓

### Problem size

$M \in \mathbb{R}^{n \times n}$      $1000 \leq n \leq 100k$     7.5MBs – 74.5GBs

$X_{Ri} \in \mathbb{R}^n$     8 – 780KBs

$b_i \in \mathbb{R}^p$     24 – 160 Bytes

---

Total     $10^6 \leq m \leq 10^8$     74GBs – 7 TBs

## Problem definition (3)

$$b_i := (X_i^T M^{-1} X_i)^{-1} X_i^T M^{-1} y$$

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↓

**for**  $i = 1, \dots, m$

**for**  $j = 1, \dots, t$

$$b_{ij} := (X_i^T M_j^{-1} X_i)^{-1} X_i^T M_j^{-1} y_j,$$

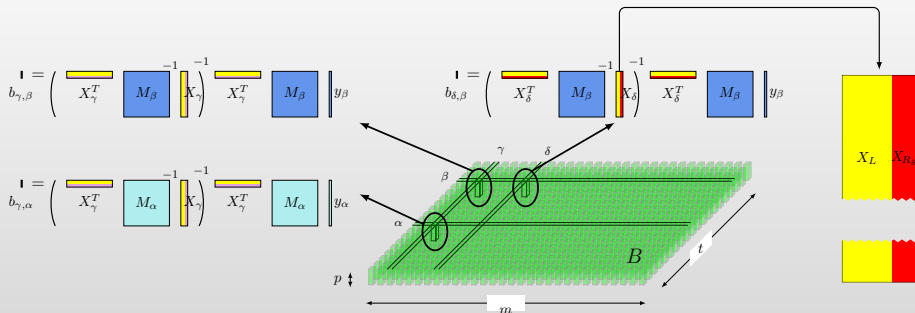
and  $X_i = [X_L | X_{Ri}],$

and  $M_j = \sigma_j(\Phi + h_j I).$

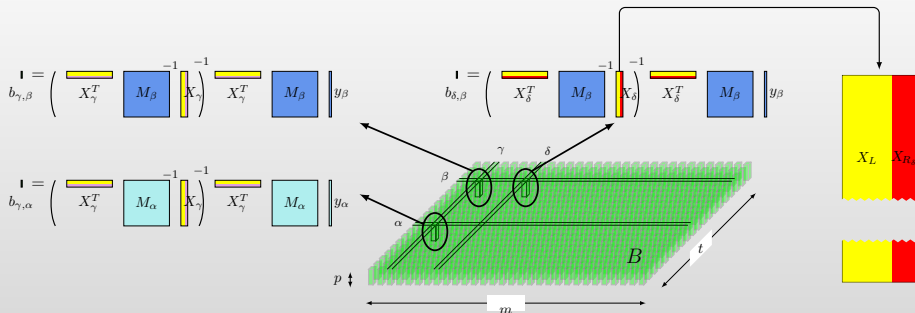
Moreover, either  $t = 1$  or  $t \leq 10^5$



# GWAS: complete problem definition



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$X_{Ri}, y_j \in \mathbb{R}^n$     8 – 780KBs

$b_{ij} \in \mathbb{R}^p$      $3 \leq p \leq 20$     24 – 160 Bytes

Total     $m \leq 10^8, t \leq 10^5$     1.5 – 100s TBs

# Algorithms generated

## Algorithm 1

$$LL^T = M$$
$$X := L^{-1}X$$
$$S := X^T X$$
$$GG^T = S$$
$$y := L^{-1}y$$
$$b := X^T y$$
$$b := G^{-1}b$$
$$b := G^{-T}b$$

## Algorithm 2

$$LL^T = M$$
$$X := L^{-1}X$$
$$QR := X$$
$$y := L^{-1}y$$
$$b := Q^T y$$
$$b := R^{-1}b$$

...

## Algorithm 20

$$ZWZ^T = \Phi$$
$$D := (hW + (1-h)I)^{-1}$$
$$KK^T = D$$
$$X := Z^T X$$
$$X := K^T X$$
$$QR := X$$
$$y := L^{-1}y$$
$$b := Q^T y$$
$$b := R^{-1}b$$

...

# Many algorithms! Predictions?

## Flop count – rough estimate

	Alg. 1	Alg. 2	Alg. 20
Single instance ( $t = 1$ )	$O(n^3)$	$O(n^3)$	$O(n^3)$
2D sequence ( $t \gg 1$ )	$O(tn^3 + mtn^2)$	$O(tn^3 + mtn^2)$	$O(n^3 + mtn)$

Analytic models

Model-based prediction

# Algorithm → implementations

## operands

$X$	input	100s GBs – 2 TBs	streaming from disk
$y$	input	1 – 10 GBs	streaming from disk
$M$	input	MBs – 80 GBs	read once
$b$	output	100s MBs or 10s TBs	streaming to disk

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- YES ⇒ single node + multithreading  
streaming HD↔CPU, double buffering, in-core implementation

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- Yes ⇒ accelerator  
streaming HD↔CPU↔GPU, triple+double buffering, CPU+GPU implementation



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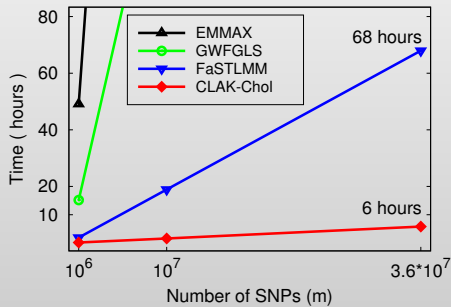
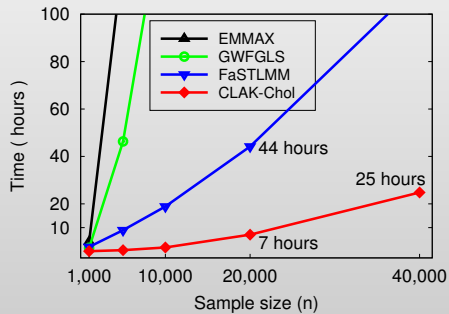
### Does $M$ fit in GPU-memory?

- Yes ⇒ accelerator  
streaming HD↔CPU↔GPU, triple+double buffering, CPU+GPU implementation
- NO ⇒ distributed memory + MPI  
partitioning + streaming HD↔CPUs, double buffering, data distribution

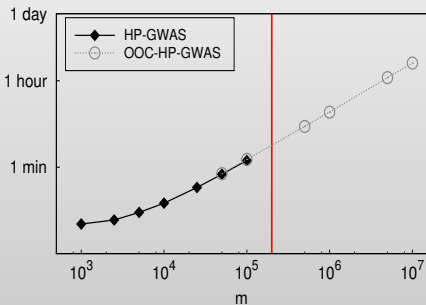
# Results

$t = 1$

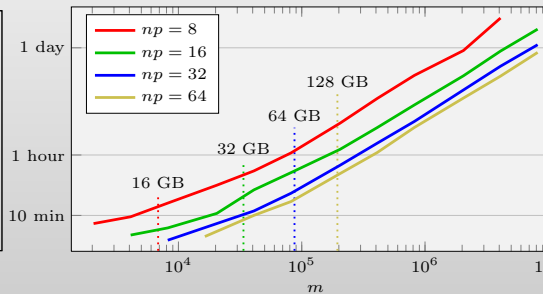
## Single-trait analysis



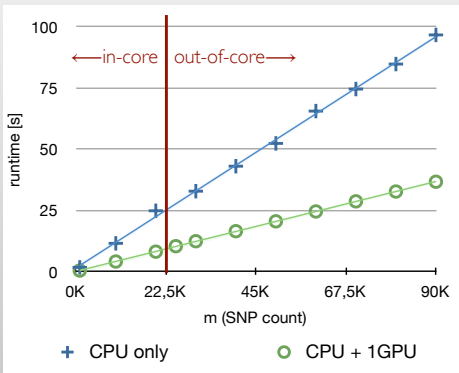
Single node



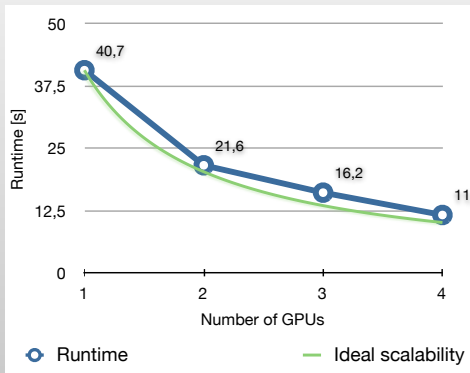
MPI



## 1 GPU



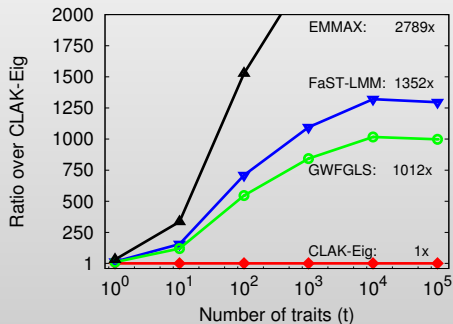
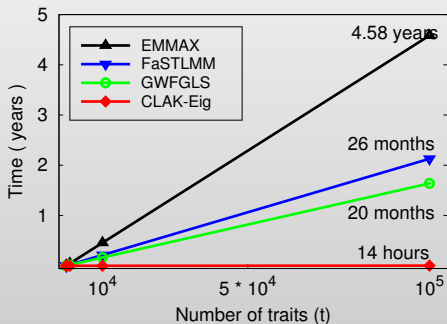
## Scalability



# Results

$t \gg 1$  – full problem

Multi-trait analysis, “OMICS”-data



## HPC's perspective

- Computation time
  - in-core efficiency
  - how to sustain efficiency?

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- Language barrier!
- Problem-specific properties:  
Expose them, exploit them!



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- Language barrier!
- Problem-specific properties:  
Expose them, exploit them!
- HUGE gap:  
algorithm ↔ optimized implementation  
(data management, parallelism)
- Development cycle: several months!

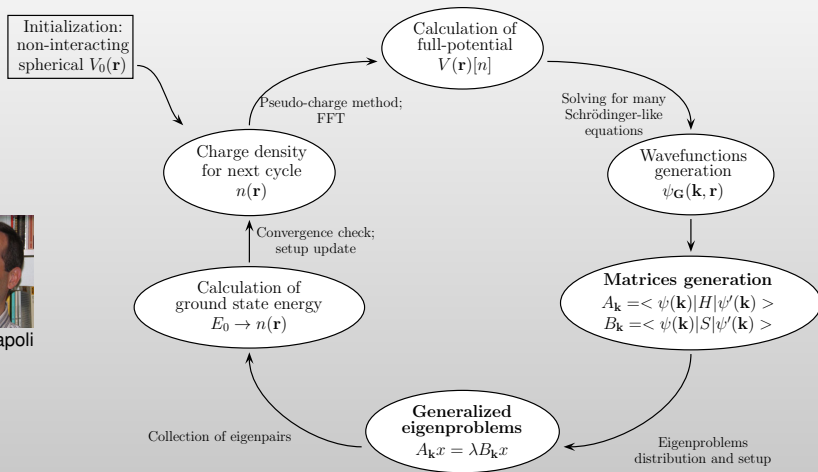
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# FLEUR: Density Functional Theory

Schrödinger equation  $\rightarrow$  self-consistent cycle

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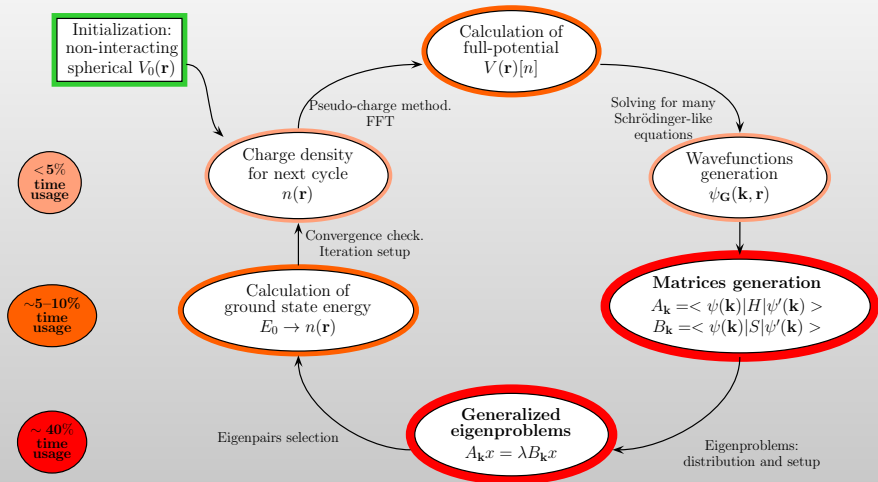
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E. Di Napoli

# FLEUR: Density Functional Theory

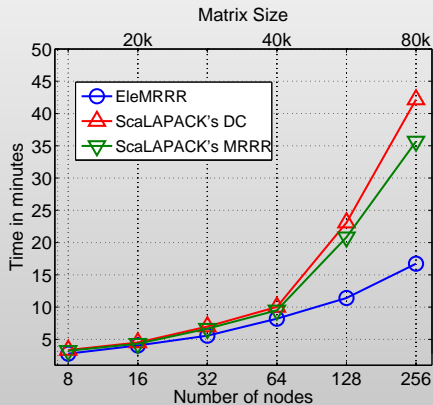
Sequences of problems, accuracy vs. speed, evolution?



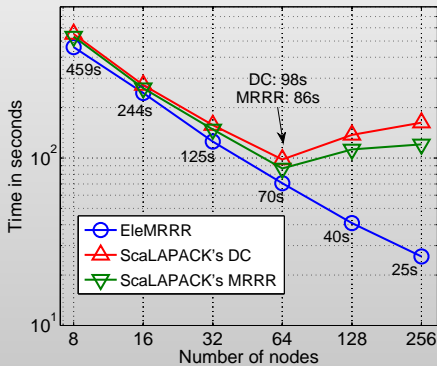
# EleMRRR: $Ax = \lambda Bx$

Distributed-memory & hybrid architectures

### Weak scalability

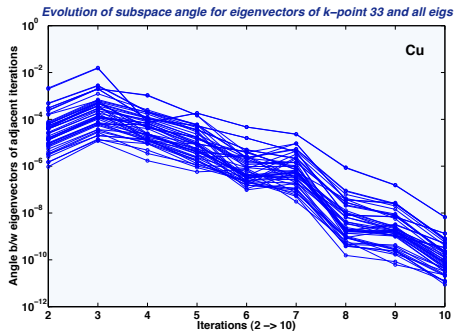


### Strong scalability



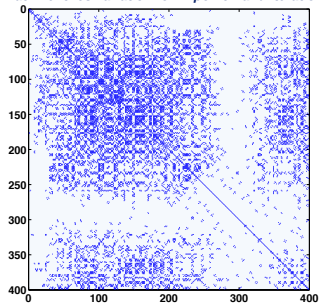
# Cycle evolution

## Eigenvectors



## Hamiltonian

*Matrix entries variation for k-point 1 and iteration 4*



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## Opportunities for a paradigm shift

- From problems in isolations  
 $\Rightarrow$  sequences of operations
- From black box libraries  
 $\Rightarrow$  problem-specific knowledge
- From isolated algorithms  
 $\Rightarrow$  integration into simulation code

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- Morale:  
Instead of one semi-expert in different fields  
 $\Rightarrow$  different experts at one table